



| 1 <sup>st</sup> REFEREE |   | DETAIL ASSESSMENT |   |   |   |   | INDEX for REMARKS |
|-------------------------|---|-------------------|---|---|---|---|-------------------|
|                         |   | a                 | b | c | d | e |                   |
| 1                       | REFEREEING TECHNIQUES AND MECHANICS                                   |                   |   |   |   |   |                   |
| 2                       | KNOWLEDGE, INTERPRETATION, APPLICATION OF THE RULES, CHALLENGE ISSUES |                   |   |   |   |   |                   |
| 3                       | MANAGING OF THE GAME (psychological aspects, discipline etc.)         |                   |   |   |   |   |                   |
| 4                       | PRESENTATION AND APPEARANCE   |                   |   |   |   |   |                   |
| <b>TOTAL POINTS</b>     |   |                   |   |   |   |   |                   |

| 2 <sup>nd</sup> REFEREE |   | DETAIL ASSESSMENT |   |   |   |   | INDEX for REMARKS |
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#### INSTRUCTION HOW TO USE R-4 FORM

##### **DURING THE GAME:**

- Write under "Index for Remarks" the signs "-" or "+" in the corresponding section ("1" to "4") for the 1-st and 2-nd referee, respectively

##### **AFTER THE GAME:**

- Right after the game indicate the level of performance in each section ("1" to "4") by marking of the empty boxes ("a" to "e") with an "X" on the basis of "+" and "-" balance in the correspondent "Index for Remarks" box.

- Write necessary information in the correspondent boxes in the first page of R-4 form.

##### **Ratings:**

- a: outstanding, exemplary, practically perfect (role model)
- b: almost no mistakes, very good control, no comments
- c: few mistakes, good control, only minor improvements necessary
- d: Some mistakes, regular control, significant polishing needed
- e: many mistakes, "big point" errors, basic skills deficient, influence of the result of the game, little control

##### **DISCUSSION WITH REFEREES:**

This Evaluation Form is the basis for a constructive discussion following each game among the Delegate and Referees. Areas of Strength and suggested Areas for improvement are important elements of the retrospective game analysis.

Please fill in your recommendations in the box "Summary of weak & strong points - suggestions for improvements" (first page of this form).

##### **CRITERIA FOR ENGLISH PROFICIENCY:**

- good: Be good at audio-lingual communication at work in clear English.
- sufficient: Be able to communicate at work in simple English with main ideas clearly understood.
- insufficient: Have no knowledge of English except for a few words.