

Match: 26 **Date:** 09.06.2017 **Spectators:** 5'600
City: Takasaki
Hall: Takasaki Arena
Match duration: **Start:** 19:10 **End:** 21:07 **Total:** 1:57

Teams	Sets	1	2	3	4	5	Total
JPN	3	25	26	25	25		101
TUR	1	15	24	27	16		82
Set duration		0:25	0:29	0:31	0:23		1:48

Referees: Fadili Ali (MAR) & Chen Xingbiao (CHN)

JPN • Japan		1	2	3	4	5	Pts
2	Fukatsu Hideomi						
6	Yamauchi Akihiro	■	■	■	■		12
7	Dekita Takashi		□	□			
8	Yanagida Masahiro	■	■	■	■		13
9	Kuriyama Masashi						
10	Yamada Shuzo						
14	Ishikawa Yuki	■	■	■	■		12
15	Ri Haku	■	■	■	■		12
18	Suzuki Yuji					□	
19	Asano Hiroaki	□		□	□		
21	Fujii Naonobu	■	■	■	■		1
22	L Ide Satoshi						
23	L Tsuruda Taiki	L	L	L	L		
26	Otake Issei	■	■	■	■		17

Coach: BLAIN Philippe
Assistant: TSUMAGARI Katsutoshi

TUR • Turkey		1	2	3	4	5	Pts
1	Batur Emre	■	■	■	■		4
4	Gungor Baturalp Burak	■	■	■	■		13
5	L Yesilbudak Hasan	L	L	L	L		
6	Aydin Yasin	□		□	□		2
7	Gokgoz Gokhan	■	■	■	■		6
9	Coskun Serhat	■	□				1
10	Eksi Arslan	■	■	■	■		5
11	Matic Mert						
15	Toy Metin	□	■	■	■		14
16	Yenipazar Murat					□	
17	L Dengin Caner	L	L	L	L		
18	Ünver İzzet	□		□	□		2
20	Koc Mustafa	■	■	■	■		9
21	Bidak Sercan Yüksel						

Coach: MILENKOSKI Joshko
Assistant: ÖNER Akif Gökhan

TEAMS AND PLAYERS PERFORMANCES

Won Pts	Total Atts	No Name	Scoring Skills	Won Pts	Total Atts	No Name
53	99	Total Team		47	103	Total Team
16	33	26 Otake Issei	Spike	12	30	15 Toy Metin
10	13	15 Ri Haku		11	24	4 Gungor Baturalp Burak
10	20	8 Yanagida Masahiro		7	10	20 Koc Mustafa
9	43	Total Team	Block	6	50	Total Team
4	14	6 Yamauchi Akihiro		2	8	4 Gungor Baturalp Burak
2	4	8 Yanagida Masahiro		1	2	6 Aydin Yasin
2	6	14 Ishikawa Yuki	1	3	10 Eksi Arslan	
5	100	Total Team	Serve	3	83	Total Team
2	22	15 Ri Haku		2	16	20 Koc Mustafa
1	20	21 Fujii Naonobu		1	9	15 Toy Metin
1	14	14 Ishikawa Yuki				
34		Total Team	Opp. error	26		Total Team
101	242	Total Team	Total	82	236	Total Team
17	54	26 Otake Issei	Best Scorer	14	44	15 Toy Metin

■ Starting line-up Pts = Points scored [nn] = Captain
□ Substitute Atts = Attempts L = Libero
Opp = Opponent