

FIVB Men's Volleyball World League 2016 Semifinals

Match: 37 **Date:** 01.07.2016 **Spectators:** 1'500
City: Frankfurt
Hall: Fraport Arena
Match duration: **Start:** 17:00 **End:** 18:03 **Total:** 1:03

Teams	Sets	1	2	3	4	5	Total
GER	3	25	25	25			75
TPE	0	16	19	22			57
Set duration		0:21	0:39	0:27			1:27

Referees: Pierobon M. (ARG) & Sobrero L. (ITA)

GER • Germany		1	2	3	4	5	Pts
1	Fromm Christian	■	■	■			17
2	Schott Ruben				□		
3	L Spath-Westerholt Thilo	L	L	L			
7	Westphal Dirk	■	■	■			5
8	Böhme Marcus	■	■	■			7
9	Zimmermann Jan	□	□	□			
10	Reichert Moritz						
11	Kampa Lukas	■	■	■			3
13	Hirsch Simon	■	■	■			9
15	Broshog Tim						
17	L Sossenheimer David						
18	Klein Georg						
19	Malescha Daniel						
20	Collin Philipp	■	■	■			10

Coach: Vital HEYNEN (BEL)
Assistant: Mr. Jaromir ZACHRICH (GER)

TPE • Chinese Taipei		1	2	3	4	5	Pts
2	Liu Hong-Jie	■	■	■			6
4	Tai Ju-Chien	□	■				
7	Liu Hung-Min	■	□	■			7
8	Chang Liang-Hao	□	□				1
10	Wu Tsung-Hsuan						
11	Huang Chien-Feng	□	■	□			1
12	Hsu Mei-Chung	□	□	□			
13	Huang Chun-Ching	■	■	■			5
14	Wang Ming Chun	■	■	■			12
16	L Lin Yung-Shun	L	L	L			
17	Huang Pei-Hung	■	□	■			2
19	Chen Chien-Chen	■	■	■			9

Coach: CHEN, KE-CHOU
Assistant: CHENG, YI-HSIANG

TEAMS AND PLAYERS PERFORMANCES

Won Pts	Total Atts	No Name	Scoring Skills	Won Pts	Total Atts	No Name
42	76	Total Team		38	83	Total Team
13	23	1 Fromm Christian	Spike	12	23	14 Wang Ming Chun
8	19	13 Hirsch Simon		9	21	19 Chen Chien-Chen
8	11	20 Collin Philipp		5	7	2 Liu Hong-Jie
4	14	Total Team	Block	3	9	Total Team
2	4	20 Collin Philipp		1	1	7 Liu Hung-Min
1	3	1 Fromm Christian		1	2	8 Chang Liang-Hao
1	4	8 Böhme Marcus	1	3	17 Huang Pei-Hung	
5	73	Total Team	Serve	2	59	Total Team
3	10	1 Fromm Christian		1	7	7 Liu Hung-Min
1	16	11 Kampa Lukas		1	9	2 Liu Hong-Jie
1	11	13 Hirsch Simon				
24		Total Team	Opp. error	14		Total Team
75	163	Total Team	Total	57	151	Total Team
17	36	1 Fromm Christian	Best Scorer	12	31	14 Wang Ming Chun

■ Starting line-up Pts = Points scored [nn] = Captain
□ Substitute Atts = Attempts L = Libero
Opp = Opponent